

# THE HOBBIT DRAFT GAME

**Duration:** 30 minutes of card drafting, 20 minutes of deck building, then 4 hours of a swiss-system tournament.

**Game overview:** This tournament draft game is based on the rules of the Lord of the Rings TCG produced by Decipher Inc, except that the Ring-bearer is replaced by a Burglar. Each player takes a main deck, a random Gandalf and a random Bilbo. Each player receives 3 "booster packs" during the draft session. Each player builds his or her own deck and starts a tournament.

**Build the boosters:** First, depending on the number of players, you need to take all cards listed below, shuffle them and divide them in several booster packs.  
*Example: With 4 players, choose a Swarm Pack (S1, S2 or S3) and a Beatdown Pack (B1, B2 or B3). Take the chosen Swarm Pack 2+ and Beatdown Pack 2+, the Free Peoples Packs FP2+ and FP3+ and 2 random Supplementary Packs. Shuffle all these cards and make 12 boosters of 15 cards.*  
*Example: With 7 players, take twice the same Swarm Pack (for example S2 2+ and S2 5+) and take twice the same Beatdown Pack , the Free Peoples Packs FP2+, FP3+, FP5+ and FP7+ and 4 random Supplementary Packs. Shuffle all these cards and make 21 boosters of 17 cards. Remove the 3 remaining cards from the draft.*

**Summary:**

Nb of players	Free Peoples Packs	Supplementary Packs	Shadow Packs	Number of booster packs
2	FP2+	1 random pack	S 2+ or B 2+	6 boosters of 15 cards
3	FP2+ FP3+	2 random packs	S 2+, B 2+	12 boosters of 15 cards
4	FP2+ FP3+	2 random packs	S 2+, B 2+	12 boosters of 15 cards
5	FP2+ FP3+ FP5+	3 random packs	S 2+, half S 5+, B 2+, half B 5+	15 boosters of 18 cards
6	FP2+ FP3+ FP5+	3 random packs	S 2+, half S 5+, B 2+, half B 5+	18 boosters of 15 cards
7	FP2+ FP3+ FP5+ FP7+	4 random packs	S 2+, S 5+, B 2+, B 5+	21 boosters of 17 cards
8	FP2+ FP3+ FP5+ FP7+	4 random packs	S 2+, S 5+, B 2+, B 5+	24 boosters of 15 cards

**Remarks:**

- With 3 players, each player receives 4 boosters (instead of 3). Once each player builds hir or her deck, start a multiplayer game.
- With 5 or 6 players, choose a Shadow Pack 2+ (*for example S2 2+*) and take the same Shadow Pack (*here S2 5+*), randomly remove 20 cards from each Shadow Pack 5+.
- With 7 players, 3 cards have to be removed randomly from the draft session.

**Advanced choice of Supplementary Packs:**

In order to make a more balanced game, we recommend not taking many Supplementary Packs from the same group (Burglar, Arming, Allies or Wises):

Burglar	Arming	Allies	Wises
Pack A	Pack E	Pack B	Pack G
Pack I	Pack F	Pack C	Pack H
Pack L	Pack J	Pack D	Pack K

*Example: With 8 players, you have to take 4 random Supplementary Packs. Take one Pack among each group. For example: Pack I, Pack E, Pack D and Pack K.*

**Rules Player Distribution:** The Gandalf must be revealed to all players during all the drafting process, each player places Gandalf in front of him. Then each player open his or her main deck and examine its contents. The mix of companions and minions in the main deck provide a basis for the drafting of the booster packs.

**Drafting Process:** Each player receives a booster pack. The player chooses one card from the booster pack, and then passes the remaining cards face down to the player on his left. The packs are passed around the drafting group with each player taking one card each before passing until all cards are drafted. Then, each player receives a second booster pack and finally a third booster pack. The first and third packs are drafted clockwise (to each player’s left), and the second pack is drafted counterclockwise (to each player’s right).

**Deck Building:** Once drafting is complete, players have 20 minutes to build a tournament deck (including a Burglar, a draw deck, and an adventure deck). Decks must have at least 60 cards and must have an equal number of Shadow cards and Free Peoples cards, shuffled together. Players are limited to four copies of each card title in their draw deck.